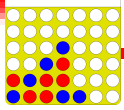


Connect 4



CONNECT 4 Press Kit

Artist Description

Brittany Price is an aspiring game developer who came into this course with the desire to learn how to develop small-scale multiplayer experiences, knowledge that she hopes to take with her into the video game industry. Building off of the previous prototypes, Mrs. Price introduces a multiplayer version of the classic game Connect 4.

Game Description

Connect 4 Multiplayer begins with a start screen showing a screenshot of the game along with the logo. Players can either start the game from here or go to the instruction page and from there and start the game. The game itself involves choosing between the blue or red team from a drop-down menu with game updating for each player in real-time. Then, each player takes turns filling a slot on the board. The first player to connect four tokens horizontally, vertically, or diagonally wins the game. If more than two people join the game the rest of the players will be observers. Additionally, the game features a display of the current player as a guide throughout the game.

<https://youtu.be/S9wwQ07SuWE>

Connect 4



The image shows a 7x7 Connect 4 game board on a yellow background. The board is partially filled with blue and red pieces. A black 'Start' button is positioned over the center cell (row 3, column 4). At the bottom left, there is a dropdown menu showing 'Blue' with a downward arrow. At the bottom right, there is a 'Toggle Info' button.

○	○	○	○	○	○	○
○	○	○	○	●	○	○
○	○	○	●	●	○	○
○	○	●	●	●	●	○
●	●	●	●	●	●	●

Connect 4

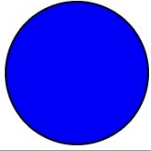
Choose a color and then take turns dropping colored tokens into a seven-column, six-row grid.

Start

Blue



Toggle Info



Player: 1

○	○	○	○	○	○	○
○	○	○	○	○	○	○
○	○	○	○	○	○	○
●	●	●	●	●	●	●
●	●	●	●	●	●	●

Blue Toggle Info